

Welcome to ZooSave™ v1.0

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Introduction

ZooSave is free for everybody to use. It can be copied freely, provided it is not modified in any way and that no charge is involved.

What is ZooSave?

ZooSave is a Microsoft Windows screen saver module that flashes messages up on the screen in the same way that they are flashed up on the TV screens at a U2 ZooTV concert. You can set the speed of the messages, the font used for displaying the messages and you have full control over the messages that are displayed.

How do I Install and Configure it?

Copy **ZOOSAVE.SCR** and **ZOOSAVE.INI** to your Windows directory (usually **C:\WINDOWS** or **D:\WINDOWS**).

Run the Windows Control Panel and open the Desktop settings dialog. In the Screen Saver section choose *ZooSave* from the listbox.

Click on the *Setup...* button and the ZooSave settings dialog will appear. It lets you set the delay between messages and the font to use for the messages. If you don't set a font, the system font will be used, which will look pretty awful. So you'll need to experiment with the fonts that you've got to see what looks best (I use Arial 18 point, bold).

You can make ZooSave run by clicking on the *Test* button.

Close the Control Panel and your finished.

If you want to change any of the settings later on then repeat the above process.

What is the ZOOSAVE.INI File?

This is a text file that contains the messages which are flashed up on the screen by ZooSave. It must be in your Windows directory, otherwise ZooSave will not find it. If ZooSave does not find this file it will display a blank screen when invoked.

Each line in the file contains a single message and can be up to 100 characters long. This is not really a limitation because unless you are using a small font this many characters will probably not fit on the screen.

You can, of course, modify this file as you wish. Just make sure that you save it as a plain ASCII file.

Problems and Bugs

I have tested ZooSave as best I could and found no problems. If you find a bug or problem, e-mail me and tell me how it happened so I can try to fix it.

Technical Info

For those who care, ZooSave was written in C++ using the Borland Object Windows Library. It was compiled with Borland C++ v3.1 for Windows and the Borland Resource Workshop.

Suggestions

I'm open to suggestions. If you think of something that you would like to see in ZooSave, e-mail me and tell me. There's a good chance that I'll implement your suggestion.

Many Thanks To

John Kinsella whose ZOOSCREEN program inspired me to write ZooSave.

My E-Mail Address

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Note - After December 1993 (when I graduate) my future on Usenet is unknown. I might get an account somewhere else, but at the moment I don't know where. If you want to contact me, then try *Wire (The U2 Mailing List)*.

Have Fun... Bye!